READ THIS FIRST

This guide is not produced, endorsed or sponsored by Rockstar Games or Take-Two Interactive. Grand Theft Auto is a trademark of its owner.

HOW TO READ THE LABELS

Every fact in this guide carries one of three labels. A rumor is never presented as fact.

OFFICIAL — Published by Rockstar itself: release date, platforms, story, preload. Few facts, but solid.

SHOWN TO PRESS — Demonstrated or said by Rockstar to invited media (IGN, the Guardian, YouTuber TGG) or in its 26-minute video. Reliable, but details can change in the final game.

RUMOR — Reported by an outlet, never confirmed by Rockstar. Never treat it as fact.

WHAT YOU WON'T FIND HERE

- No content from the leaks of the stolen game build, and no fan maps rebuilt from them.
- No screenshots, logos or images from the game or its trailers. Every illustration is original.
- No copied text: everything is written in our own words, and every chapter names its sources.

Live rumor verdicts
Scan the code or follow the link for the latest true-or-false verdicts, updated before and after launch.
atlas-gta6.com/en/rumors

THIS EDITION

Version 1.0, written on November 17, 2026, before the game came out. Nothing here has been checked in the game yet: version 1.1 will add rumor verdicts and first hours tested in game.

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CHAPTER 5

05 MONEY

How it moves, and what to do in your first hours



In this game, money isn't just a score in the corner of the screen. SHOWN TO PRESS Rob Nelson of Rockstar North told GamesRadar that the story can stall until you've built up a certain amount of cash. How much, and at what point, nobody outside Rockstar knows yet. This chapter sets out what has been shown about how money moves, then turns it into a careful plan for your first hours.

THREE PLACES YOUR MONEY CAN BE

WHERE IT IS	HOW IT WORKS	LABEL
Your BuckMe bank account	Safe. Money here is protected.	SHOWN TO PRESS
Cash on you	Lost if your character is killed or arrested. Deposit it at the bank to protect it.	SHOWN TO PRESS
The loot in your bag	Can’t be deposited. You have to sell it to a fence, who pays you in cash.	SHOWN TO PRESS

THE MONEY LOOP

SHOWN TO PRESS Put the previews side by side and the same four-step cycle comes up every time.

1 **STEAL**
A store, a car or a bank.

2 **LOSE THE COPS**
Shake off the police first.

3 **SELL**
Loot goes to a fence, who pays you in cash.

4 **DEPOSIT**
Cash goes into your BuckMe account.